

1. Presentation

1.1. Switches and connectors

- 1) Active GPS antenna (SMA connector)
- 2) Radio antenna 868Mhz-915Mhz (SMA connector)
- 3) Validation switch (Orange)
- 4) Selection switch (Green)
- 5) Audio out
- 6) Input 1 / temperature sensor
- 7) Input 2 / Sync Output
- 8) RS232 / RS485
- 9) Power connector (12V-24V)



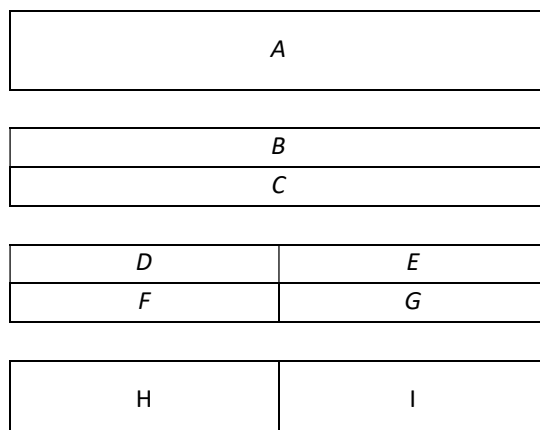
1.2. MLED assembly

The most common configuration comprises of 3 or 4 x MLED panels adjoined to form a display fully configurable to either a single full height line of characters or multiple lines as below. Another configuration proposed is 2 rows of 6 modules which form a 192x32cm display area.

The total display area is divided into 9 zones (A – I) as the schematic below. Be aware that some zones share the same display area and should not be used together. A line number as well as a color can be assigned to each zone via the IOS or PC setup application.

It is recommended to assign the value “0” to any unused zone.

The MLED-CTRL box must always be connected to the lower right MLED module.



Display with 3 x MLED panels (MLED-3C):

Zone A: 8-9 characters, height 14-16cm depending on the font type selected
Zone B - C: 16 characters per zone, height 7cm
Zone D - G: 8 characters per zone, height 7cm
Zone H - I: 4 characters per zone, height 14-16cm

Display with 2x6 MLED panels (MLED-26C):

Zone A: 8-9 characters, height 28-32cm depending on the font type selected
Zone B - C: 16 characters, height 14-16cm per zone
Zone D - G: 8 characters, height 14-16cm per zone
Zone H - I: 4 characters, height 28-32cm per zone

2. Operating Mode

Seven operating modes are available:

- 1) User Control via RS232
- 2) Time / Date / Temperature
- 3) Start-Finish
- 4) Speed trap
- 5) Counter
- 6) Count-Down
- 7) Start Clock

Modes can be selected and configured either via our iOS or PC setup application. The first two modes are part of the basic firmware. Modes 3 - 6 belong to a 1st optional group and require an activation key to operate. Mode 7 belongs to a 2nd optional group which also requires activation. Modes 2-7 are optimized for MLED-3C and MLED-26C configuration.

2.1. User Control Mode

This is the general display mode for which you can send data from your own preferred software. Information can be displayed using either the RS232/RS485 port (using FDS / TAG Heuer protocol) or via Bluetooth using our iOS application.

This is the only mode giving full access to the display zones described in chapter **1.2**.

2.2. Time / Date / Temperature Mode

Alternating time, date and temperature, all controlled via GPS and external sensors. Each of which can be pre-defined colors selected by the user for optimum and eye-catching visual impact.

The user can choose between Time, Date and Temperature or a mix of all 3 options scrolling consecutively depending on the user selection.

Temperature can be displayed in either °C or °F.

During initial power up, the displays internal time is used. If GPS is selected as the default synchro source in the settings, once a valid GPS signal is locked the information displayed is synchronized accurately.

2.3. Start-Finish Mode

Start-Finish mode is a simple yet accurate mode of displaying time taken between 2 positions or inputs. This mode works either with the external Jack inputs 1 & 2 (wired solution), or with WIRC (wireless photocells) signal.

Two input sequence modes are available:

a) Sequenced mode (Normal)

- On receiving an impulse on jack input 1 or wirelessly via WIRC 1, the running time starts.
- On receiving an impulse on jack input 2 or wirelessly via WIRC 2, the time taken is displayed.

b) No sequenced mode (Any Inputs)

- Starts and Finish actions are triggered by any Inputs or WIRC.

Besides Start/Finish impulse acquisition, jack inputs 1 & 2 have two other alternate functions when using Radio inputs:

Alternate Function	Short pulse	Long pulse
1	Block/UnBlock WIRC 1 or 2 Impulses	Reset sequence
2	Block/UnBlock WIRC 1 and 2 Impulses	Reset sequence

- The Result is displayed for a predefined duration (or permanently) as per the user selected parameter.
- Jack and Radio Inputs 1&2 lock time (delay time frame) can be changed.
- WIRC wireless photocells 1 & 2 can be paired to MLED-CTRL using the Menu buttons or via our setup Apps.
- The running time / time taken can be any color pre-defined by the user.

2.4. Speed trap Mode

Speed mode is a simple yet accurate mode of displaying speed between 2 positions or inputs.

This mode works either with the external Jack inputs 1 & 2 (via a manual push button), or with WIRC (wireless photocells) signal.

Distance measured, speed color and unit displayed (Km/h, Mph, m/s, knots) and can be configured manually using the Menu Buttons or via our setup Apps.

Two input sequence modes are available:

a) Sequenced mode (Normal)

- On receiving an impulse on jack input 1 or wirelessly via WIRC 1, start time is recorded
- On receiving an impulse on jack input 2 or wirelessly via WIRC 2, finish time is recorded. Speed is then calculated (using the time difference and distance) and displayed.

b) No sequenced mode (Any Inputs)

- Start and Finish time stamps are triggered by impulses coming from any Input or WIRC.
- Speed is then calculated and displayed.

Besides impulse generation, jack inputs 1 & 2 have two other alternate functions when using Radio inputs:

Alternate Function	Short pulse	Long pulse
1	Block/UnBlock WIRC 1 or 2 Impulses	Reset sequence
2	Block/UnBlock WIRC 1 and 2 Impulses	Reset sequence

- The speed is displayed for a predefined duration (or permanently) user selectable parameter.
- Jack and Radio Inputs 1&2 lock time (delay time frame) can be changed.
- WIRC wireless photocells 1 & 2 can be paired to MLED-CTRL using the Menu buttons or via our setup Apps.

2.5. Counter Mode

- This mode works either with the external Jack inputs 1 & 2, or with WIRC signals.
- Jack input 1 or WIRC 1 is used for counting up and Jack input 2 or WIRC 2 for counting down.
- Depressing and holding for 1.5 seconds the jack input 2 will reset the counter to the initial value.
- All parameters as inputs lock time, initial value, 4 digits prefix, counter color can be set using the Menu Buttons or via our setup Apps.
- WIRC 1&2 can be paired using the Menu Buttons or via our setup Apps.
- Settings allow the possibility to hide the leading '0'.

2.6. Count-Down Mode

- This mode works either with the external Jack inputs 1 & 2, or with WIRC signals.
- Jack input 1 or WIRC 1 is used to start/stop the countdown.
- Jack input 2 or WIRC 2 to reset it to its initial value.
- All parameters as inputs lock time, initial value and counter color can be set using the Menu Buttons or via our setup Apps.
- WIRC 1&2 can be paired using the Menu Buttons or via our setup Apps.
- Settings allow the possibility to hide the leading '0'.
- Text color can be defined for 3 segments.
Segment 1 starts at the initial counter value.
Segments 2 and 3 threshold are defined by the user.
- A beep is generated 10 seconds before the end of countdown, then from 5 seconds: 1 beep every second. Reaching zero a long beep with higher tone is generated.
- After a reset, the pre-defined counter value can either be displayed right away or hidden until the next start.

2.7. Start-Clock Mode

This mode enables MLED Display to be used as a fully configurable start clock.

Different layouts with traffic lights, count-down value and text, can be selected according to the user defined selections.

External Jack inputs 1 & 2 control the start/stop and reset functions. Full control is also possible from our iOS App.

Guide line for a proper countdown sequence setting:

** For reference: TOD = Time of Day

1. Select whether a manual countdown or automatic start at a defined TOD value is required. If TOD is selected, countdown will start before TOD value in order to reach zero at the selected TOD.
2. Set the number of countdown cycles. If more than one cycle, the interval between cycles has also to be defined. **For proper operation, the interval value must be greater than the sum of the countdown value and the « End of countdown time ».** A value of '0' means infinite number of cycles.
3. Set the countdown value, initial color and color change threshold, as well as audible beep if required.
4. Select the desired countdown layout (see description below).
5. According to the selected layout, all other relevant parameters should be configured.

Before countdown:

After initial power-up, the display enters a "wait for synchro" state. The default synchro is defined in the settings. Other synchronization methods can be initiated via our IOS Application. Once the synchro completed, the state changes to "wait for countdown". According the selected parameters, the Countdowns will either be started manually or automatically at a predefined time of day.

During the "wait for countdown" state, a predefined message can be displayed on the upper and lower lines as well as TOD.

During countdown:

Depending on the selected layout, information like countdown value, lights and text will be displayed. Countdown value and traffic light color will changes according to the following rules:

- When the countdown starts, the main color is defined by the parameter « Countdown Color ».
- Up to 3 color sectors can be defined. When the countdown reaches the time defined in a sector, the color changes according to the sector definition. Sector 3 has priority over sector 2 which has priority over sector 1.
- Countdown will stop at the value defined by the parameter « Countdown end time» its value can be set from 0 to 30sec after countdown reaches 0.
- When the countdown end time is reached, the TOD is displayed until the next countdown.

3 audio beeps can be programmed independently. A threshold for continuous beeps (every second) can also be defined. Continuous beeps will sound until countdown reaches zero (0 will have a higher pitch and longer duration tone).

In some Layouts a text can be displayed during and at the end of the countdown. For example "GO"

2.7.1. Parameters

Countdown layouts:

A) Counter only

Full size Countdown value is displayed.

B) Counter and text

Full size countdown value is displayed until it reaches zero. On reaching zero a Text is displayed instead.

C) 5 Lights Off

Initially full size countdown value is displayed. At value = 5, five full traffic lights replace the value. Traffic light colors are defined according to the sectors definition. Every second a light is turned off. At zero, all lights are turned back according to the sector's color.

D) 5 Lights On

Initially full size countdown value is displayed. At value = 5, five empty traffic lights replace the value. Traffic lights color is set according to the sectors definition. Every second a light is turned on until zero is reached.

E) Cnt 2 Lights

Full size countdown value is displayed (max 4 digits) as well as 1 traffic light on each side.

F) Cnt Text 2 Lights

Full size countdown value is displayed (max 4 digits) as well as 1 traffic light on each side. When zero is reached a text replaces the countdown.

G) TOD Cnt

Time of day is displayed on the upper left side.

A full size Countdown value is displayed (max 3 digits) on the right side.

H) TOD Cnt 5Lt Off

Time of day is displayed on upper left side.

A full size Countdown value is displayed (max 3 digits) on the right side.

When the countdown reaches 5, five full small traffic lights appear on the bottom left side under the TOD. Light colors are set according to the sectors defined. Every second a light is turned off. At zero, all lights are turned back on with sector's color.

I) TOD Cnt 5Lt On

Time of day is displayed on upper left side.

A full size Countdown value is displayed (max 3 digits) on the right side.

When the countdown reaches 5, five empty small traffic lights appear on the bottom left side under the TOD. Light colors are set according to the sectors defined.

Every second a light is turned On until zero is reached.

J) 2 Lines Text Cnt

During countdown, the value is displayed on the bottom line with traffic lights on each side. The upper line is filled out with a user defined text.

When the countdown reach zero, the upper line changed to a second user defined text, and the countdown value on the bottom line is replaced by a third text.

K) Bib TOD Cnt

Time of day is displayed on upper left side.

A full size Countdown value is displayed (max 3 digits) on the right.

The bib number is displayed on the bottom left side under the TOD.

At the end of each cycle, the next Bib value is selected. The Bib list can be downloaded into the display via the IOS app. It is also possible to enter manually on the fly each Bib with the app.

Start CntDown mode:	Manual start or start at defined TOD
Manual start sync:	Manual start can be defined to start at the next 15s, 30s or 60s. If 0 is set the countdown start immediately
Cycles number:	Number of countdown cycles performed automatically once the first is started (0 = non stop)
Cycles time interval:	Time between each countdown cycle This value must be equal or greater than the "countdown value" plus the "end of countdown time"
Countdown value:	Countdown time in seconds
Countdown color:	Initial color for countdown
Sector 1 time:	Start of sector 1 (compared to countdown value)
Sector 1 color:	Color of sector 1
Sector 2 time:	Start of sector 2 (compared to countdown value)
Sector 2 color:	Color of sector 2
Sector 3 time:	Start of sector 3 (compared to countdown value)
Sector 3 color:	Color of sector 3
End of Countdown:	Time at which a countdown cycle is completed. Value goes from 0 to -30sec. Sector 3 color is used
Beep 1 time:	Countdown time of the first beep (0 if not used)
Beep 2 time:	Countdown time of the second beep (0 if not used)
Beep 3 time:	Countdown time of the third beep (0 if not used)
Continuous Beep:	Countdown time at which a beep is generated every second until zero is reached

For Layouts (B, F, J)

Final Text down: Text displayed in the center when countdown reaches zero

For Layout (J)

Up text CntDwn: Text displayed on upper line during countdown

Up text at 0: Text displayed on upper line when countdown reaches zero

Up text CntDwn color: Upper line text color during countdown

Up text at 0 color: Upper line text color when countdown reaches zero

3. Menu & Settings

Display and Mode parameters can be defined via 2 different methods.

- a) Navigating the display integrated menu using the onboard display push buttons
- b) Using our iOS application
- c) Using our PC application

3.1. Display Menu hierarchy

To enter the display menu, press the illuminated orange button for 3 seconds.

Once in the menu use the illuminated Green button to navigate through the menu and the illuminated Orange button to make a selection.

Depending on the mode selected or activated options status some menu items may be not visible.

Main menu:

- MODE SETTINGS (Define the parameters of the selected mode)
- MODE SELECTION (Select a mode. Some modes need to be activated first with a code from your supplier)
- GENERAL SETTINGS (Display general settings)
- EXT INPUTS (Parameters of the 2 external inputs – Jack connectors)
- RADIO (Radio settings and WIRC wireless photocell pairing)
- EXIT (Leave the menu)

General Settings:

- DISP INTENSITY (Change the default display intensity)
- BIG FONTS (change the full height fonts)
- GPS STATUS (Display the GPS status)
- LICENSE CODE (Enter a license code to activate additional modes)
- EXIT (Leave the menu)

Mode Selection:

- USER CONTROL (Standard display mode to be used with iOS App or RS232 connection)
- TIME/TEMP/DATE (Display the time of date, time or temperature or all three scrolling)
- START/FINISH (Start / Finish - With running time)
- SPEED (Speed trap)
- COUNTER (Input 1 increments Counter, Input 2 decrements Counter, reset with Input2 long press)
- COUNTDOWN (Count Down Start/Stop with Input 1 impulse, reset with Input2)
- EXIT (Leave the menu)

Mode Settings (Display Mode)

- LINES ADDRESS (Set the line number for each zone)
- LINES COLOR (Set the color of each zone)
- BAUDRATE (Select the RS232/RS485 baud rate)
- PROTOCOL (Select the RS232 output protocol)
- EXIT (Leave the menu)

Mode Settings (Time / Temperature & Date Mode)

- DATA TO DISP (Select what to display : temp, time, date)
- TEMP UNITS (Change the temperature unit °C or °F)
- TIME COLOR (Color of the Time value)
- DATE COLOR (Color of the Date)
- TEMP COLOR (Color of the Temperature)
- SYNCHRO (Re Synchronize the clock – Manual or GPS)
- EXIT (Leave the menu)

Mode Settings (Start/Finish Mode)

- DISP HOLDING TIME (set the time the information is displayed. 0 = always displayed)
- COLOR (Color of Running time and result)
- TIME FORMAT (Format of the time displayed)
- INPUTS SEQUENCE (Select the inputs sequence mode : Standard / Any Inputs)
- INPUT 1 FCN (Function of Input 1 : Std input / Auxiliary FCN 1 / Auxiliary FCN 2)
- INPUT 2 FCN (Function of Input 2 : Std input / Auxiliary FCN 1 / Auxiliary FCN 2)
- PRINT SETTINGS
- PRINT RESULTS
- EXIT (Leave the menu)

Mode Settings (Speed Mode)

- DISTANCE (Set the distance)
- DISTANCE UNITS (Select the distance unit – meters or feet)
- SPEED UNITS (Select the speed unit – Km/h, Mph, m/s or Knots)
- DISP HOLDING TIME (set the time the result is displayed. 0 = always displayed)
- COLOR (Color of the speed value)
- INPUTS SEQUENCE (Select the inputs sequence mode : Standard / Any Inputs)
- INPUT 1 FCN (Function of Input 1 : Std input / Auxiliary FCN 1 / Auxiliary FCN 2)
- INPUT 2 FCN (Function of Input 2 : Std input / Auxiliary FCN 1 / Auxiliary FCN 2)
- PRINT SETTINGS
- PRINT RESULTS
- EXIT (Leave the menu)

Mode Settings (Counter Mode)

- INITIAL VALUE (Initial counter value after reset)
- COUNTER PREFIX (Prefix displayed before the counter – 4 digits max)
- LEADING 0 (Leave or remove the leading '0')
- COLOR (Color of the counter)
- EXIT (Leave the menu)

Mode Settings (CountDown Mode)

- INITIAL VALUE (Initial value after reset)
- LEADING 0 (Leave or remove the leading '0')
- COLOR SEG 1 (Color of the first segment)
- COLOR SEG 2 (Color of the second segment)

- COLOR SEG 3 (Color of the third segment)
- THRESHOLD SEG 2 (Time value to switch from Seg1 to Seg2)
- THRESHOLD SEG 3 (Time value to switch from Seg2 to Seg3)
- EXIT (Leave the menu)

Mode Settings (Start-Clock Mode)

- OFF SESSION MODE (Select what to display when not in a countdown session)
- START MODE (Select between Manual and Automatic Start)
- CYCLES NUMBER (Number of countdown cycles: 0 = infinite)
- CNTDOWN PARAM (Countdown parameters menu)
- CNTDOWN LAYOUT (Select the way countdown info are displayed)
- SYNCHRO (Perform a new synchro: GPS or manual)
- EXIT (Leave the menu)

CntDown Param (Start-Clock Mode)

- COUNTDOWN VALUE (Countdown value)
- COUNTDOWN COLOR (Initial countdown color)
- SECTOR 1 TIME (Start time of color sector 1)
- SECTOR 1 COLOR (Color of sector 1)
- SECTOR 2 TIME (Start time of color sector 2)
- SECTOR 2 COLOR (Color of sector 2)
- SECTOR 3 TIME (Start time of color sector 3)
- SECTOR 3 COLOR (Color of sector 3)
- CNTDWN END TIME (Time after countdown sequence reach zero)
- TEXT UP >=0 COLOR (Color of the upper text displayed in some Layout during the countdown)
- TEXT UP = 0 COLOR (Color of the upper text displayed in some Layout when 0 is reached)
- BEEP 1 (Time of Beep 1: 0 = disabled)
- BEEP 2 (Time of Beep 2: 0 = disabled)
- BEEP 3 (Time of Beep 3: 0 = disabled)
- CONTINUOUS BEEP (Start time for continuous Beep: 0 = disabled)
- EXIT (Leave the menu)

4. WIRC / WINP

WIRC or WINP can be used to send impulses in modes “Start-Finish”, “Speed trap”, “Counter”, “Count-Down”. In order to be recognized by the MLED-CTRL Box, a pairing must be performed either via the Menu Buttons or via our setup Apps.

Important:

Do not use a same WIRC/WINP on a Display and a TBox simultaneously.

4.1. Factory settings

Factory settings can be restored by pressing both Menu Buttons on MLED-CTRL during power up.

- All parameters will be reset to default.
- Bluetooth password will be reset to “0000”
- Bluetooth will be activated if previously disabled
- Bluetooth will enter DFU mode (for a firmware maintenance)

Once reset completed, power will have to be recycled (OFF/ON) in order to resume normal operation.

5. Connections

5.1. Power

The MLED-CTRL box can be powered from 12V to 24V. It will forward power to the connected MLED modules.

Current drawn will depend of the input voltage as well as the number of MLED panels connected.

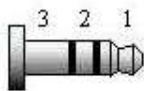
5.2. Audio output

In some display modes, audio tones are generated on the 3.5mm stereo jack connector. Both R & L channels are shorted together.

5.3. Input_1 / Temperature sensor Input

This 3.5mm jack connector combines 2 functionalities.

- 1) Time capture input 1
- 2) Digital temperature sensor input



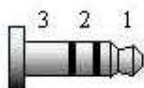
- 1: External input 1
- 2: Temperature Sensor Data
- 3: GND

If temperature sensor is not used, an FDS jack to Banana cable can be used to connect an input switch.

5.4. Input_2 / Output

This 3.5mm jack connector combines 2 functionalities.

- 1) Time capture input 2
- 2) General purpose output (optocoupled)



- 1: External input 2
- 2: Output
- 3: GND

If output is not used, an FDS jack to Banana cable can be used to connect an input switch. If output is used, a special adaptor cable is requested.

5.5. RS232/RS485

Any standard RS232 DSUB-9 cable can be used to drive the MLED-Ctrl from a computer or other compatible device. On the connector, 2 pins are reserved for RS485 connection.

DSUB-9 female pinout:

1	RS485 A
2	RS232 TXD (Out)
3	RS232 RXD (In)
4	NC
5	GND
6	NC
7	NC
8	NC
9	RS485 B

6. Display communication Protocol RS232/RS485

For basic text strings (no color control), the MLED-CTRL box is compatible with FDS and TAG Heuer display protocol.

6.1. Basic Format

<STX>NLXXXXXXXX<LF>

STX = 0x02
 N = line number <1..9, A..K> (total 1 ... 20)
 L = brightness <1..3>
 X = characters (up to 64)
 LF = 0x0A

Format: 8bits / no parity / 1 stop bit
 Baud Rate: 9600bds

6.2. Characters Set

All standard ASCII characters <32 .. 126> excepted for the char ^ which is used as delimiter

!"#\$%&'()*+,-./0123456789:;<=>?@ABCDEFGHIJKLMNPOQRSTUVWXYZ
 [_`'abcdefghijklmnopqrstuvwxyz{|}~

Extended Latin ASCII characters (ISO-8859-1) <224 .. 255>
 àáâãäåæçèéêëìíîïðñóôõö÷øùúûüýþÿ

6.3. FDS extended commands

Inline commands can be add in a display frame between the ^^ delimiters.

Command	Description
^cs c^	Color overlay
^cp s e c^	Color overlay between two characters position
^tf p c^	Traffic Light (Filled)
^tb p c^	Traffic Light (Border only)
^fi c^	Fill all display
^fs n s^ ^fe^	Flash text

Color Overlay:

Command	Description
^cs c^	Color overlay cs = start color overlay cmd c = color code <i>Example A:</i> <STX>13Welcome ^cs 2^FDS^cs 0^Timing<LF> “Welcome” and “Timing” are in the default line color “FDS” is in Green <i>Example B:</i> <STX>23^cs 3^Colour^cs 4^ Display<LF> “Color” is in Blue “Display” is in Yellow Color overlay is only applied in the current received frame.

Text Color at position:

Command	Description
^cp s e c^	Set color overlay between two characters position (permanent) cp = cmd s = first character position <1 .. 32> e = last character position <1 .. 32> c = color code <i>Example:</i> <STX>13^cp 1 10 2^^cp 11 16 3^ <LF> Characters position 1 to 10 are defined in Green Characters position 11 to 16 are defined in Blue This setting is saved in non-volatile memory, and is applied to all following received frame.

Traffic lights (Filled):

Command	Description
^tf p c^	Display a filled traffic light at a defined position tf = cmd p = position on the display starting from the left (1 .. 9) c = color code <i>Example:</i> <STX>13^tf 1 2^^tf 2 1^ <LF> Display a green and a red traffic Light on the left of the display. !!! The rest of the display is not modified

Traffic Lights (Border only):

Command	Description
^tb p c^	Display a traffic light (border only) at a defined position tb = cmd p = position on the display starting from the left (1 .. 9) c = color code <i>Example:</i> <STX>13^tb 1 2^^tb 2 1^ <LF> Display a green and a red traffic Light on the left of the display. !!! The rest of the display is not modified

Fill all display:

Command	Description
^fi c^	Fill with a defined colour the full display area. Only 50% of the LEDs are turned on to reduce current and heating fi = cmd c = color code <i>Example:</i> <STX>13^fi 1^ <LF> Fill the display line with the red color.

Flash a text:

Command	Description
^fs n s^ ^fe^	Flash a text fs = Start of text to flash cmd fe = End of text to flash cmd s = Speed 0 – 3 n = Number of flash 0 – 9 [0 = permanent flashing] <i>Example:</i> <STX>13^fs 3 1^FDS^fe^ Timing<LF> Display the text "FDS Timing". The word 'FDS' is flashing 3 times

Color code:

code	Color
0	Black
1	Red
2	Green
3	Blue
4	Yellow
5	Magenta
6	Cyan
7	White
8	Orange
9	Deep pink
10	Light Blue

7. How to update the firmware

Updating the MLED-CTRL box firmware is relatively simple.

For this operation you will need to use the software “FdsFirmwareUpdate”.

- Disconnect power from the MLED-CTRL Box
- Install the program “FdsFirmwareUpdate” on your computer
- Connect the RS232
- Run the program “FdsFirmwareUpdate”
- Select the COM Port
- Select the update file (.bin)
- Press Start on the program
- Connect the power cable to MLED-CTRL Box

MLED module firmware can also be updated via the MLED-CTRL Box using the same procedure.

Firmware and apps can be found on our website: <https://fdstiming.com/download/>

8. Technical specifications

Power supply	12V-24V (+/- 10%)	
Radio frequencies & Power :		
Europe	869.4 - 869.65 MHz	100mW
India	865 - 867 MHz	100mW
North America	920 - 924 MHz	100mW
Inputs precision	1/10'000 sec	
Operating temperature	-20°C to 60°C	
Time drift	1ppm @ 20°C; max 2.5ppm from -20°C to 60°C	
Bluetooth module	BLE 5	
Dimensions	160x65x35mm	
Weight	280gr	

9. Copyright and Declaration

This manual has been compiled with great care and the information it contains has been thoroughly verified. The text was correct at the time of printing, however the content can change without notice. FDS accepts no liability for damage resulting directly or indirectly from faults, incompleteness or discrepancies between this manual and the product described.

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